

# Event

Replace the current event with this one and draw another card.

## **Frankenfood Hysteria**

Farming cards require two extra hands to play.

*If we didn't manually breed it for hundreds of years to get specific effects, it's just not*

# Event

Replace the current event with this one and draw another card.

## **Eco-Disaster**

Each card costs two extra hands.

*How were we supposed to know that the superbugs from the feed lot would react that*

# Event

Replace the current event with this one and draw another card.

## **Killer Storm**

Every card costs one extra bitcoin.

*Why does it seem like the weather is worse ever year? Surely there's some*

# Event

Replace the current event with this one and draw another card.

## **Universal Healthcare**

Medical cards cost one less hand.

*What do you mean we're going to treat everybody?*

# Event

Replace the current event with this one and draw another card.

## **Financial crisis**

Bitcoin is exchanged 2-for-1 instead of 1-for-1.

*They took all the profits and we took all the risk.*

# Event

Replace the current event with this one and draw another card.

## **Regional Conflict**

Drone cards cost one less hand.

*Selling weapons to both sides...*

# Event

Replace the current event with this one and draw another card.

## **Trade War**

Everything costs one more Bitcoin.

*Globalization was only supposed to work in our favor. You cheated!*

# Event

Replace the current event with this one and draw another card.

## **Space Race**

Space cards cost one fewer hand to play.

# Event

Replace the current event with this one and draw another card.

## **Human Purity Movement**

Augmentation cards cost two extra eyes to play.

*Hearing aids, pacemakers and artificial hips are nothing at all like what you people are*

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Event

Replace the current event with this one and draw another card.

## Establishment Backlash

*When I was a kid all we had were video games and devil music. Who needs your*

# Event

Replace the current event with this one and draw another card.

## Luddite Outburst

Drone cards cost two extra Hands to play.

*I used to earn my living doing back-breaking manual labor and you've taken that all away!*

CPU 2  1  0

## Nano-cotton

Now you can wear your GMOs!

*Farming*



CPU 2  1  0

## Atkins-compatible Potatoes

I'm looking forward to being able to eat French Fries again.

*Farming*



CPU 2  2  1

## Mesh Networks

Only slightly less customer support than existing ISPs.

*Infrastructure*



CPU  

CPU 2  5  1

## Behavioral Surgery

We can make you happy!

*Creepy*



CPU 5  2  1

## Quantum Computing

No, I don't really understand how it works either.



CPU 2  1  2

## Resurrect Ray's Dad

Why this guy in particular? Don't ask.

*Creepy, Medical*



# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

CPU 5  4  3

**Cure for Cancer**

All it took was a little elbow grease.

*Medical*



CPU 2  3  1

**Augmented Reality Contacts**

Now with 50% fewer catastrophic malfunctions.

*Augmentation*

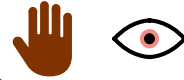


CPU 3  1  1

**Memory Augmentation**

Store your memory in the cloud!

*Medical, Creepy, Augmentation*



CPU 3  1  3

**Physiological Simulation**

I can feel everything.

*Medical*



CPU 3  2  2

**Environmental Simulation**

It's like I was really there!

*VR*



CPU 4  2  1

**Nano-MRI**

Tiny magnetic coils flowing through your brain is the new normal.

*Medical*



CPU 4  1  1

**Virtual Education**

Now that a computer is teaching Timmy we don't have to go to all those PTA meetings.



CPU 2  2  1

**Automated Freight Haulers**

*Infrastructure, Drones*



CPU 2  3  1

**Pizza Delivery Drones**

Soon the drones will cook the pizza right on your plate. With lasers!



# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

CPU 1  1  0

**Job Bunny Corp.**  
Errands run cheap!



CPU 3  2  1

**Neural Implants**  
Now I can tweet my every thought.

*Medical, Creepy*



CPU 4  3  2

**3D Printed Organs**  
I am Joe's Stomach.

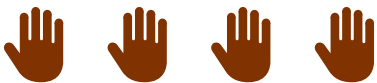
*Medical*



CPU 3  5  4

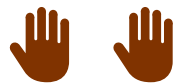
**Cyborg Soldiers**  
This has always worked out well in the movies.

*Drones, Creepy, Military*



CPU 3  1  1

**Reputation Economy**  
You are only as rich as people on the internet say you are.



CPU 2  3  1

**Retinal Implants**  
Enabling the blind to see again and the sighted to see better.

*Medical, Creepy*



CPU 3  3  3

**Asteroid Mining**  
Fetching massive quantities of precious metals from remote locations worked well for Spain.

*Space*



CPU 3  4  3

**Life Extension**  
Live forever! Or at least until you get recycled for parts.

*Medical*



CPU 2  5  2

**Orbital Hotels**  
The rooms are tiny but the view is amazing.

*Space*



# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

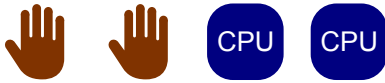


CPU 5  4  3

**Human Upload Project**

We're pretty sure that's Bob.  
He tells the same dumb jokes  
at least.

*Creepy, Datacenter*



CPU 1  6  5

**Moon Base**

*Space*



CPU 2  1  0

**Life Logging**

We can now sell ads against  
your every life experience.

*Augmentation, Creepy*



CPU 1  1  0

**Crop Dusting Drones**

Good thing they can only spray  
herbicide and pesticide.

*Farming*

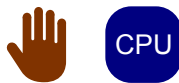


CPU 3  1  1

**Quantum Dot Displays**

They're the graphene of video  
displays.

*Augmentation*



CPU 2  3  2

**Space Tourism**

To the moon, Alice!

*Space*



CPU 8  6  4

**Ultra Batteries**

Now with graphene AND  
nanites.



CPU 4  2  1

**Super Batteries**

Now with graphene



CPU 3  3  1

**Cure for Obesity**

We've finally found something  
better than "Eat less, exercise  
more".



# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

CPU 1  4  0

**Guaranteed Annual Stipend**

Now that the robots are doing all the work we have to feed people somehow.

 CPU

CPU 2  2  1

**Uploaded Animal Project**

How long do we have to keep this monkey simulation running?

*Creepy, Medical*

CPU CPU

CPU 1  1  0

**"Meat" Made of Algae**

What's the secret ingredient in the Doublemeat Medley?

*Farming*



CPU 1  1  0

**Self-Cleaning Houses**

Thanks, Rosie.

*Drones*



CPU 3  3  1

**Reusable Rockets**

What goes up must come down.

*Space*

CPU 2  2  1

**Robot Vegetable Pickers**

Solar Powered.

*Drones*

CPU 3  2  0

**Medical Researcher**

Very ethical. Very.

*Medical*

CPU 3  2  0

**Medical Researcher**

Very ethical. Very.

*Medical*

CPU 2  2  1

**Robotic Prosthetics**

Even better than the real thing.

*Augmentation*

# Foom



If played face-down, use  
once then discard.

# Foom



If played face-down, use  
once then discard.

# Foom



If played face-down, use  
once then discard.

# Foom



If played face-down, use  
once then discard.

# Foom



If played face-down, use  
once then discard.

# Foom



If played face-down, use  
once then discard.

# Foom



If played face-down, use  
once then discard.

# Foom



If played face-down, use  
once then discard.

# Foom

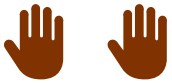


If played face-down, use  
once then discard.

CPU 2  2  1

**Alzheimer's Cure**

*Medical*



CPU 3  4  1

**Online Game**

The devs never listen to us!

*Datacenter*



CPU 2  3  2

**Social Startup**

The mall, online.



CPU 1  0  1

**Pet Script Kiddie**

*Criminal*



CPU 1  0  1

**Pet Script Kiddie**

*Criminal*



CPU 1  0  1

**Pet Script Kiddie**

*Criminal*



CPU 3  0  0

**Bitcoin Miner**

Turning fossil fuels into math has never been so profitable!



CPU 3  0  0

**Bitcoin Miner**

Turning fossil fuels into math has never been so profitable!



CPU 3  0  0

**Bitcoin Miner**

Turning fossil fuels into math has never been so profitable!



# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

CPU 3  0  0

### Bitcoin Miner

Turning fossil fuels into math  
has never been so profitable!



CPU 3  0  0

### Bitcoin Miner

Turning fossil fuels into math  
has never been so profitable!




CPU 3  0  0


### Bitcoin Miner


Turning fossil fuels into math  
has never been so profitable!



Hand icon made by Freepik from Flaticon.com. Rocket icon made by Tuts+ from Flaticon.com

 will substitute for any resource one-to-one.


 will substitute for any resource one-to-one for Space cards.


 will substitute for any resource one-to-one for Medical cards.


Any other resource will substitute for any resource two-to-one.

Draw one card per turn.  
Take one action per turn.



 will substitute for any resource one-to-one.


 will substitute for any resource one-to-one for Space cards.


 will substitute for any resource one-to-one for Medical cards.


Any other resource will substitute for any resource two-to-one.

Draw one card per turn.  
Take one action per turn.



 will substitute for any resource one-to-one.


 will substitute for any resource one-to-one for Space cards.


 will substitute for any resource one-to-one for Medical cards.


Any other resource will substitute for any resource two-to-one.

Draw one card per turn.  
Take one action per turn.



 will substitute for any resource one-to-one.

 will substitute for any resource one-to-one for Space cards.

 will substitute for any resource one-to-one for Medical cards.

Any other resource will substitute for any resource two-to-one.

Draw one card per turn.  
Take one action per turn.



CPU 1  1  1

### The Watcher

Advances player to level 2

Can draw one additional card per turn



# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

# Foom



If played face-down, use once then discard.

will substitute for any resource one-to-one.

will substitute for any resource one-to-one for Space cards.

will substitute for any resource one-to-one for Medical cards.

Any other resource will substitute for any resource two-to-one.

Draw one card per turn.  
Take one action per turn.



will substitute for any resource one-to-one.

will substitute for any resource one-to-one for Space cards.

will substitute for any resource one-to-one for Medical cards.

Any other resource will substitute for any resource two-to-one.

Draw one card per turn.  
Take one action per turn.



# Foom

Copyright © Joe Ludwig



## The Watcher

Advances player to level 2

Can draw one additional card per turn



will substitute for any resource one-to-one.

will substitute for any resource one-to-one for Space cards.

will substitute for any resource one-to-one for Medical cards.

Any other resource will substitute for any resource two-to-one.

Draw one card per turn.  
Take one action per turn.



will substitute for any resource one-to-one.

will substitute for any resource one-to-one for Space cards.

will substitute for any resource one-to-one for Medical cards.

Any other resource will substitute for any resource two-to-one.

Draw one card per turn.  
Take one action per turn.





CPU 1  1  1

### Big Brother

Advances player to level 3

Can draw one additional card per turn

CPU CPU CPU

CPU 1  1  1

### Omniscience

Advances player to level 4

Buy this card to win the game.

CPU 1  1  1

### Social Engineer

Advances player to level 2

Can take one additional action per turn

 CPU

CPU 1  1  1

### Master Manipulator

Advances player to level 3

Can take one additional action per turn

 CPU CPU

CPU 1  1  1

### Puppeteer

Advances player to level 4

Buy this card to win the game.

CPU 1  1  1

### Space Cadet

Advances player to level 2

Space cards produce one additional Bitcoin

 CPU

CPU 1  1  1

### Ground Control

Advances player to level 3

Space cards produce one additional Bitcoin

 CPU CPU

CPU 1  1  1

### Thought Cloud

Advances player to level 4

Buy this card to win the game.

CPU 1  1  1

### Humanitarian

Advances player to level 2

Medical cards produce one additional hand.

CPU CPU

CPU 1  1  1

**Social Engineer**

Advances player to level 2

Can take one additional action per turn



CPU 1  1  1

**Omniscience**

Advances player to level 4

Buy this card to win the game.

CPU 1  1  1

**Big Brother**

Advances player to level 3

Can draw one additional card per turn



CPU 1  1  1

**Space Cadet**

Advances player to level 2

Space cards produce one additional Bitcoin



CPU 1  1  1

**Puppeteer**

Advances player to level 4

Buy this card to win the game.

CPU 1  1  1

**Master Manipulator**

Advances player to level 3

Can take one additional action per turn



CPU 1  1  1

**Humanitarian**

Advances player to level 2

Medical cards produce one additional hand.



CPU 1  1  1

**Thought Cloud**

Advances player to level 4

Buy this card to win the game.

CPU 1  1  1

**Ground Control**

Advances player to level 3

Space cards produce one additional Bitcoin



CPU 1  1  1

**Guardian Angel**

Advances player to level 3

Medical cards produce one additional hand.



CPU

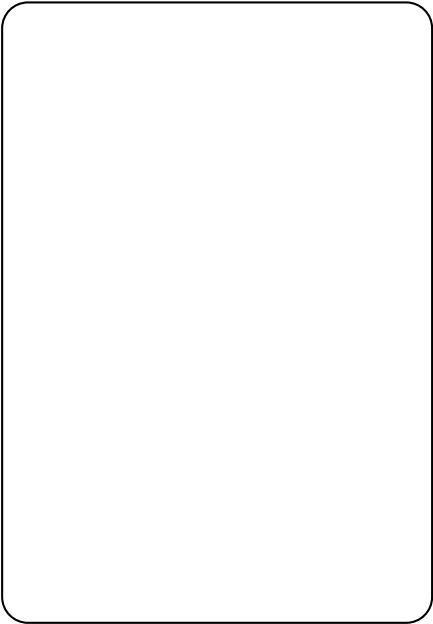
CPU



CPU 1  1  1

**Our Benefactor**



Advances player to level 4

Buy this card to win the game.




CPU 1  1  1

**Our Benefactor**  
 Advances player to level 4  
 Buy this card to win the game.

CPU 1  1  1

**Guardian Angel**  
 Advances player to level 3  
 Medical cards produce one additional hand.

 CPU CPU

